# Epistemic Verification of Information-Flow Properties in Programs

*Ioana Boureanu* Director of Surrey Centre for Cyber Security, UK



joint work @ IJCAI 2017, AAAI 2023, FM 2023, ....

with N. Gorogiannis (Facebook)

- F. Raimondi (Gran Sasso Science Institute)
- F. Belardinelli (Imperial College London)
- V. Malvone (Télécom Paris)
- F. Rajaona (Univ. of Surrey)



#### About me

# PhD in non-classical logics for (security) verification -> Imperial College London

> Post-doc in security and cryptography  $\rightarrow$ 



➢ Post-doc in security verification & provable security →

Professor in secure systems -->

My work:

⊳ …

≻ ...

- Formal methods
- Provable Security / Formal Verification
- Applied Cryptography





*Today*: FM for non-cryptographic "privacy"

・ロト ・ 同 ト ・ ヨ ト ・ ヨ ・ の 9 0

**Motivation & Aim** 

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions



#### Aim

be able to verify information-flow or privacy-like properties of concurrent programs or threads

- SERVE certain program variables and not
- threads can OBSERVE certain program variables and not necessarily the same
  - ► Thread1 observes variable x; Thread2 observes variable y
  - ► But the programme does x:= y+ 5 ... somewhere
  - Thread1 and Thread2 often may know the full program, or at least their program
  - So, what does Thread1 know/learn about variable y?
     What does Thread1 know/learn about Thread2 knowing or doing something on variable y?
  - This is fine... seems well-known ...akin to .. non-interference, information-flow..

### Aim

- Thread1 observes variable x; Thread2 observes variable y
  - So, what does Thread1 know/learn about y? ...
- This is fine..., well-known even, non-interference, informationflow..
- But, ..
  - NOT for "high-level" programs OR
  - NOT expressive in the sense meant
  - where... "<u>what</u> does Thread1 learn ... aboutThread2 doing/knowing...?"

About 45,500 results (0.28 sec)

#### Non-interference through determinism

<u>AW Reason, JCP Woodcock</u>, L Walf - ... November 7–9, 1994 Proceedings 3, 1994 - Springer ... property of a process being deterministic is lundamental to the conditions we introduce for noninterference.... If F is the system whose non-interference properties we attempt to establish, ... yr Saws 30 Che. Chied by 169. Related articles All 10 versions.

#### Approximate non-interference

ADI Pierro, C Hardin... - Journal of Computer ..., 2004 - content.isspress.com ... the non-interference property undrying a type-based security analysis. Although non-interference is ... One of these bits absolute non-interference can built of ever to achieved in real ... \$\psi & Steve \$\$ 50 Cite Cited by 198 Related articles. All 18 versions

#### Abstract non-interference: Parameterizing non-interference by abstract interpretation

イロト イロト イヨト イヨト 二日

<u>R Giacobazzi</u> <u>I Mastroeti</u> - ACM SIGPLAN Notices, 2004 - diacm.org ... In this paper we generalize the notion of non-**interference**..., whose task is to reveal properties of confidential resources by ... basic properties of narrow and abstract noninterference..... % Saws SIC of Child by 241. Related articles AII / vensions

Logic formulae expressing properties about program states: e.g.,

"Thread1 knows that variable x is equal to y + 5" "Thread2 does not know that variable x is equal to y + 5"



#### What expressivity we mean?

- ▶ epistemic logics, i.e., logics of knowledge "knowing logical facts" → expressions of rich properties (e.g., information flow, non-interference)
- well-used in verification of general-purpose concurrent & distributed SYSTEMS (e.g., Byzantine agreement) via epistemic model checkers such as MCMAS, Verics, MCK, etc....



#### Hmmm ...

 epistemic logics well-used in systems' model checkers systems BUT...



- these are NOT epistemic specifications on programs (like we mean here)
- :( it is hard to capture rich (e.g., first-order) state specifications, since the base logic of most epistemic verifiers is *propositional* ... meanwhile, base logics of programs are VERY expressive
- predicate transformers (e.g., weakest precondition) are used to reduce verification to FO queries to SMT solvers ...i.e., away from model-checking



#### Back to our aim

be able to verify information-flow or non-interference properties of concurrent programs or threads, under their partial observability

- Focus on rich epistemic properties over program states: e.g.,
  - "Thread1 knows that when program C will executeThread2 knows variable x is equal to y + 5"

 Q: Can we harness SMT solving' or shall we rely on epistemic model checking?



**Motivation & Aim** 

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions





#### **Syntax**

Aa finite set of threads or program-observersVa countable set of variables $\mathbf{p} \subseteq V$ a non-empty set of program variables $\mathbf{o}_A \subseteq \mathbf{p}$ the variables the thread  $A \in A$  can observe $\mathbf{n}_A = \mathbf{p} \setminus \mathbf{o}_A$ variables thread  $A \in A$  cannot observe







 $L_{QF}$ base language = a quantifier-free, FO language $L_{FO}$ extension of  $L_{QF}$  with quantifiers $\varphi ::= \pi |\neg \varphi | \varphi_1 \land \varphi_2 | \varphi_1 \lor \varphi_2 | \varphi_1 \Rightarrow \varphi_2 | \forall x. \varphi | \exists x. \varphi$  $L_K$ extension of  $L_{QF}$  with epistemic modalities  $K_A$ 

 $\alpha ::= \pi \mid \neg \alpha \mid \alpha_1 \land \alpha_2 \mid \alpha_1 \lor \alpha_2 \mid \alpha_1 \Rightarrow \alpha_2 \mid \mathsf{K}_{A} \alpha$ 



# **First Program-Epistemic Specifications** L<sub>DK</sub>

► C



a (possibly infinite) set of *commands* extends  $L_{K}$  with every formula  $\beta = \Box_{C} \alpha$ , meaning "at <u>all</u> final states of C,  $\alpha$  holds"

#### Example

"at the end of the vote-counting, a partial-observing thread *thread1* (who can see certain aspects of the program) does not know that voter 1 vote for candidate 1":

 $\square_{EVotingProgram} \neg K_{thread1}V_{1,1}$ 

where V1,1 is a formula in LQF which here is linear integer arithmetic.



## **First-order Semantics**



- state
- set of all states

$$oldsymbol{s}:\mathcal{V}
ightarrow\mathcal{D}.$$
  $\mathcal{U}$ 

イロン スロン スロン スロン 一日

$$\begin{array}{lll} s \models \pi & \iff & \text{in accordance to interpretation } I \\ s \models \phi_1 \circ \phi_2 & \iff & (s \models \phi_1) \circ (s \models \phi_2) \\ s \models \neg \phi & \iff & s \not\models \phi \\ s \models \exists x.\phi & \iff & \exists c \in \mathcal{D}. \ s[x \mapsto c] \models \phi \\ s \models \forall x.\phi & \iff & \forall c \in \mathcal{D}. \ s[x \mapsto c] \models \phi. \end{array}$$

where  $\circ$  is  $\land$ ,  $\lor$  or  $\Rightarrow$ , and I is an interpretation of constants, functions and predicates in  $\mathcal{L}_{QF}$  over the domain  $\mathcal{D}$ .

The *interpretation*  $\llbracket \phi \rrbracket$  of a first-order formula  $\phi$  is the set of states satisfying it, i.e.,  $\llbracket \phi \rrbracket = \{ s \in \mathcal{U} \mid s \models \phi \}$ 



#### **Towards a Program-Epistemic Semantics**



• Indistinguishability relation  $\sim_X$  over states

$$s \sim_X s' \iff \forall x \in X. (s(x) = s'(x)),$$

where  $X \subseteq \mathcal{V}$ 

► Transition relation (over states) of any command C

$${\it R}_{\it C}(s)=\{s'\mid (s,s')\in {\it R}_{\it C}\} \qquad {\it R}_{\it C}({\it W})=igcup_{s\in {\it W}}{\it R}_{\it C}(s)$$

► strongest postcondition operator is a partial function SP(-,-):  $\mathcal{L}_{FO} \times C \rightharpoonup \mathcal{L}_{FO}$ 

 $SP(\phi, C) = \psi$  iff  $\llbracket \psi \rrbracket = R_C(\llbracket \phi \rrbracket)$ 



#### Interpretation of a program specification $\beta$

The satisfaction relation  $W, s \Vdash \beta$ 

$$\begin{array}{lll} W, s \Vdash \pi & \iff s \models \pi \\ W, s \Vdash \neg \alpha & \iff W, s \nvDash \alpha \\ W, s \Vdash \alpha_1 \circ \alpha_2 & \iff (W, s \Vdash \alpha_1) \circ (W, s \Vdash \alpha_2) \\ W, s \Vdash \mathsf{K}_{\mathsf{A}} \alpha & \iff \forall s' \in W. \left( s \sim_{\mathsf{o}_{\mathsf{A}}} s' \Longrightarrow W, s' \Vdash \alpha \right) \\ W, s \Vdash \Box_{\mathsf{C}} \alpha & \iff \forall s' \in \mathsf{R}_{\mathsf{C}}(s). \left( \mathsf{R}_{\mathsf{C}}(W), s' \Vdash \alpha \right) \end{array}$$

where  $\circ$  is  $\land$ ,  $\lor$ , or  $\Rightarrow$ , and  $C \in C$  is a command.

Validity of program specifications φ ⊩ β for all s ∈ [[φ]], we have that [[φ]], s ⊩ β.

 $\phi \Vdash K_A \pi$  means that in all states satisfying  $\phi$ , thread A knows  $\pi$ 

 $\phi \Vdash \Box_{\mathcal{C}} \neg \mathsf{K}_{\mathcal{A}} \pi$  means that if command C starts at a state satisfying  $\phi$ , then in all states where the execution finishes, thread A does not know  $\pi$ 



**Motivation & Aim** 

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions



### First Reduction to First-Order Validity

- Validity of program specifications φ ⊨ β for all s ∈ [[φ]], we have that [[φ]], s ⊨ β.
- ► Recall: strongest postcondition operator is a partial function SP(-, -):  $\mathcal{L}_{FO} \times \mathcal{C} \rightharpoonup \mathcal{L}_{FO}$

 $SP(\phi, C) = \psi$  iff  $\llbracket \psi \rrbracket = R_C(\llbracket \phi \rrbracket)$ 



If the *strongest postcondition* operator is computable for the chosen base logic/programming language, then validity of program-epistemic specifications reduces to validity in first-order fragments (such as QBF and Presburger arithmetic).

translation  $\tau : \mathcal{L}_{\mathsf{K}} \to \mathcal{L}_{\mathsf{FO}}$  of epistemic formulas into the first-order language.

$$\begin{aligned} \tau(\phi, \pi) &= \pi & \tau(\phi, \alpha_1 \circ \alpha_2) = \tau(\phi, \alpha_1) \circ \tau(\phi, \alpha_2) \\ \tau(\phi, \neg \alpha) &= \neg \tau(\phi, \alpha) & \tau(\phi, \mathsf{K}_{\mathcal{A}} \alpha) &= \forall \mathsf{n}_{\mathcal{A}}. \ (\phi \Rightarrow \tau(\phi, \alpha)) \end{aligned}$$



**Motivation & Aim** 

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions



#### Loop-Free Example Programming Language

Command C	$SP(\phi, C)$
$\begin{array}{l} x := * \\ x := e \\ \text{if}(\pi) \ C_1 \ \text{else} \ C_2 \\ C_1; \ C_2 \end{array}$	$ \exists y. \phi[y/x]  \exists y. (x = e[y/x] \land \phi[y/x])  SP(\pi \land \phi, C_1) \lor SP(\neg \pi \land \phi, C_2)  SP(SP(\phi, C_1), C_2), $

where x is a program variable and y is a fresh logical variable.

- SP(-, -) may only introduce existential quantifiers.
- If x ∉ FV(φ), then SP(φ, x := e) = (φ ∧ x = e). That is, if x is unrestricted, no quantifiers are introduced.
- For a fixed *C*, the size of  $SP(\phi, C)$  is polynomial in  $\|\phi\|$ .
- Enough to express .. somewhat... simple communication protocols, anonymity-driven systems, knowledge proofs...



# **Three Ballot Voting**



- for a candidate, exactly two atomic ballots.
- against a candidate, exactly one atomic ballot.

Here:

- Vote privacy
- · No active attacker



# **Three Ballot Specifications**

- m > 2 candidates
   n > 2 voters
- L<sub>QF</sub> linear integer arithmetic

**c**<sub>j</sub> total number of atomicballot ticks for candidate j

**b**<sub>ijk</sub> if voter i ticked next to candidate j on the k-th atomic ballot

- Threads A = {1, ..., n; P}: voters + P is a 'public observer'/ general program
- Program variables
- Observable variables
- Non-observable variables
- Vote Counting (the number of ticks voter i has entered for candidate j)
- Program C
- L<sub>QF</sub> Presburger arithmetic

$$\mathbf{p} = \bigcup_{j=1}^{m} \{c_j\} \cup \bigcup_{i=1}^{n} \bigcup_{j=1}^{m} \bigcup_{k=1}^{3} \{b_{ijk}\}$$
$$\mathbf{o}_i = \bigcup_{j=1}^{m} \{c_j\} \cup \bigcup_{j=1}^{m} \bigcup_{k=1}^{3} \{b_{ijk}\}$$
$$\mathbf{o}_P = \bigcup_{j=1}^{m} \{c_j\}$$
$$\mathbf{n}_i = \mathbf{p} \setminus \mathbf{o}_i$$

$$c_1 := \sum_{i=1}^n S_{i,1}; \ldots; c_m := \sum_{i=1}^n S_{i,m}$$

 $S_{i,i} \equiv \sum_{k=1}^{3} b_{iik}$ 



#### Three Ballot Specifications (cont'd)



$$SP(I,C) = I \land \left( \mathbf{c} = \left( \sum_{i=1}^{n} S_{i,1}, \dots, \sum_{i=1}^{n} S_{i,m} \right) \right) \quad \mathbf{c} \text{ is the tuple } (c_1, \dots, c_m)$$

SI IRREV

イロト イロト イヨト イヨト 二日

#### Three Ballot Specifications (cont'd)

 $\alpha_1 = \neg \mathsf{K}_P V_{1,1}$  the observer P does not know that voter 1 voted for candidate 1

 $\alpha_2 = \neg K_1 V_{2,1}$  voter 1 does not know that voter 2 voted for candidate 1

#### Vote Privacy Verification

$$I \Vdash \Box_{C} \alpha_{1} \qquad \qquad SP(I,C) = I \land \left( \mathbf{c} = \left( \sum_{i=1}^{n} S_{i,1}, \dots, \sum_{i=1}^{n} S_{i,m} \right) \right)$$
$$I_{\text{mod } 1} \Vdash \Box_{C} \alpha_{2} \qquad \qquad + \\I \nVdash \Box_{C} \alpha_{2}. \qquad \qquad \text{translation of K formulae}$$

=> Presburger formulas +



#### Experimental Results (on a simple laptop)





A B + A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A
 A

3

#### **Other Experimental Results**



#### So, where are we?

8 space for improvements...

- So we "played" with some logics, ... We gave program-epistemic specifications, expressing requirements that given epistemic properties hold on all *final* states of the program
- Solution we have an efficient method of reducing the validity of programepistemic specifications to appropriate queries to SMT solvers

epistemic K<sub>A</sub> operator can appear only after program  $\Box_{c}$  operator..., we cannot have K<sub>A</sub> K<sub>B</sub>  $\phi$  ..., meaning we cannot have more than one agent "knowing" **Motivation & Aim** 

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions



# Second Program-Epistemic Language



epistemic K<sub>A</sub> operator can appear only after program  $\Box_c$  operator...,

If we want the program operator and the epistemic operator to commute, perhaps *link the program language and the logic more?* 

Programs, e.g., assignments, leak information; perhaps, we can model this program "leak" via logics: *announcement logics* [Plaza'89]



Peggy

- announces "success on path x<sub>1</sub>"
- announces
   "success on path x<sub>2</sub>"
- announces
   "success on path x<sub>3</sub>"

э

#### Second Program-Epistemic Language

#### [FM'23]

perhaps link the program language and the logic more?
 Announcement logics [Plaza '89] ...

Syntax	$P ::= \alpha$ ?	(test/announcement)			
	$x_G := e$	(assignment)			
	$\mathbf{new}k_G \cdot P$	(declare $k$ visible to $G$ )			
	<i>P</i> ; <i>Q</i>	(sequential composition)			
	$P \sqcap Q$	(nondeterministic choice)			

#### Second Epistemic Logic Syntax L<sub>P</sub>





Program



#### Let's re-think relational semantics (for the new $\mathcal{L}_{\mathcal{P}}$ ....)

• 
$$R(v := x; v := 0, \omega) = R(v := 0, \omega)$$

(wrong if the thread knows the program)

• 
$$wp(v := x, \alpha) = \alpha[v \setminus x]$$

#### Example

 $x \in \{0, 1\}$ , v is visible, and x a secret

Does the program P = v := x leaks the secret x?

$$wp(v := x, K(x = 0) \lor K(x = 1)) = K(x = 0) \lor K(x = 1)[v \setminus x]$$
True

What if the program  $P = (v := x \sqcap v := \neg x)$ ?

depends on the thread's observability of program execution



イロン スロン スロン スロン 一日

#### Relational Semantics for $\mathcal{L}_{\mathcal{P}}$ ....

So, it depends on a few things and it is not obvious

For public programs, ...

$$R_{W}(P \sqcap Q, s) = \{s'[c_{Ag} \mapsto l] \mid s' \in R_{W}(P, s)\}$$

$$\cup \{s'[c_{Ag} \mapsto r] \mid s' \in R_{W}(Q, s)\}$$

$$R_{W}(P; Q, s) = \bigcup_{s' \in R_{W}(P, s)} \{R_{R_{W}^{*}(P, W)}(Q, s')\}$$

$$R_{W}(x_{G} := e, s) = \{s[k_{G} \mapsto s(x_{G}), x_{G} \mapsto s(e)]\}$$

$$R_{W}(\mathsf{new}k_{G} \cdot P, s) = R_{W}^{*}(P, \{s[k_{G} \mapsto d] \mid d \in D\})$$

$$R_{W}(\beta?, s) = if (W, s) \models \beta then \{s\} else \emptyset$$



# Second, More Expressive Program-Epistemic Language Richer than [IJCA[17]

**Program-Epistemic Logic**  $\mathcal{L}_{PK}$ 

$$\alpha ::= \pi \mid \alpha \land \alpha' \mid \neg \alpha \mid \mathsf{K}_{\mathsf{a}_i} \alpha \mid [\alpha'] \alpha \mid \forall \mathsf{x}_{\mathbf{G}} \cdot \alpha \mid \Box_{\mathsf{P}} \alpha$$

•  $\Box_P(Kv(secret \mod 2))$ 

 $K(\square_P secret \mod 2 = 0)$ 

K in front of program

イロト 不良 とくほ とくほとう ほう

• 
$$\Box_{DC}\left(K_0\left(x\Leftrightarrow\bigvee_{i=0}^{n-1}p_i\right)\right)$$

 $(W,s) \models [\beta] \alpha$  iff  $(W,s) \models \beta$  implies  $(W_{|\beta},s) \models \alpha$  $(W,s) \models \Box_P \alpha$  iff for all  $s' \in R_W(P,s)$ ,  $(R_W^*(P,W),s') \models \alpha$  $(W,s) \models \forall x_G \cdot \alpha \text{ iff for all } c \in \mathsf{D}, (\bigcup_{d \in \mathsf{D}} \{s'[x_G \mapsto d] \mid s' \in W\}, s[x_G \mapsto c]) \models \alpha$ 

#### **Program-based Semantics for** $\mathcal{L}_{K}$ **...**



Linking programs and formula "tighter" than in the first attempt  $wp: \mathcal{L}_P \times \mathcal{L}_K \to \mathcal{L}_K$ 

$$wp(P \sqcap Q, \alpha) = wp(P, \alpha) \land wp(Q, \alpha)$$

$$wp(P; Q, \alpha) = wp(P, wp(Q, \alpha))$$

 $wp(x_G := e, \alpha) = \forall k_G \cdot [k_G = e](\alpha[x_G \setminus k_G])$ 

$$wp(\mathbf{new}k_G \cdot P, \alpha) = \forall k_G \cdot wp(P, \alpha)$$

 $wp(\beta?, \alpha) = [\beta]\alpha$ 

Relational semantics at states and this WP-based semantics at formulae coincide



Motivation & Aim

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions



### $\mathcal{L}_{PK}$ Model Checking as First-Order (Un)satisfiability

#### Main theorem

- $[\![\phi]\!]$  a set of states satisfying FO formula  $\phi$
- $\alpha \in \mathcal{L}_{PK}$

 $\llbracket \phi \rrbracket \models \alpha \Leftrightarrow \mathsf{FO} \text{ formula } \phi \land \neg \tau(\phi, \alpha) \text{ unsatisfiable}$ 

where 
$$\tau : \mathcal{L}_{FO} \times \mathcal{L}_{PK} \to \mathcal{L}_{FO}$$
  
 $\tau(\phi, \pi) = \pi$ 
 $\tau(\phi, K_a \alpha) = \forall \mathbf{n} \cdot (\phi \to \tau(\phi, \alpha))$   
 $\tau(\phi, \neg \alpha) = \neg \tau(\phi, \alpha)$ 
 $\tau(\phi, [\beta]\alpha) = \tau(\phi, \beta) \to \tau(\phi \land \tau(\phi, \beta), \alpha)$   
 $\tau(\phi, \alpha_1 \circ \alpha_2) = \tau(\phi, \alpha_1) \circ \tau(\phi, \alpha_2)$ 
 $\tau(\phi, \Box_P \alpha) = \tau(\phi, wp(P, \alpha))$   
 $\tau(\phi, \forall x_G \cdot \alpha) = \forall x_G \cdot \tau(\phi, \alpha)$ 

One "go" translation for the "full" logic, unlike before



イロト 不良 とくほ とくほとう ほう

#### $\mathcal{L}_{PK}$ Model Checking as First-Order (Un)satisfiability

#### Main theorem

- $\llbracket \phi \rrbracket$  a set of states satisfying FO formula  $\phi$
- $\alpha \in \mathcal{L}_{PK}$

 $\llbracket \phi \rrbracket \models \alpha \Leftrightarrow \mathsf{FO} \text{ formula } \phi \land \neg \tau(\phi, \alpha) \text{ unsatisfiable}$ 



•	<ul> <li>Mechanised the translation in Haskell</li> </ul>							
	27	tau		AodalFormula -> Formula	a a -> ModalFormula			
	28	tau	phi	(Atom p)	= Atom p			
	29	tau	phi	(Neg alpha)	= Neg (tau phi alpha)			
	30	tau	phi	(Conj as)	= Conj [tau phi a   a <- as]			
	31	tau	phi	(Disj as)	= Disj [tau phi a   a <- as]			
	32	tau	phi	(Imp alpha1 alpha2)	= tau phi alpha1 → tau phi alpha2			
	33	tau	phi	(Equiv alpha1 alpha2)	= (tau phi (alpha1 → alpha2)) ∧ (tau phi (alpha2	alpha1))		
	34	tau	phi	(K ag alpha)	= mkForAll (nonobs ag) (phi → tau phi alpha)			
	35	tau	phi	(Ann beta alpha)	= tau phi beta → tau (phi ∧ (tau phi beta)) alpha			
	36	tau	phi	(Box p alpha)	= tau phi (wp alpha p)			
	37	tau	phi	(ForAllB n alpha) -	ForAllB n (tau phi alpha)			
	38	tau	phi	(ExistsB n alpha) =	ExistsB n (tau phi alpha)			
	39	tau	phi	(ForAllI n d alpha) =	ForAllI n d (tau phi alpha)			
	40	tau	phi	(ExistsI n d alpha) =	ExistsI n d (tau phi alpha)			

・ロト ・回 ト ・ヨト ・ヨト

[FM2023]



#### $\mathcal{L}_{\mathcal{PK}}$ Model Checking as First-Order (Un)satisfiability

Z3 <u>CVC5</u> ,					<ul> <li>! Experiments before (knowledge- based information flow in programs for voting, anonymous communication,, ), BUT more expressive and a bit slower</li> <li></li> </ul>					
Formula $\beta_1$ For				ormula $\beta$	2	Form	Formula $\beta_3$		Formula $\gamma$	
n	$ au_{wp}+$ Z3	$ au_{SP}+$ Z3	$ au_{wp}+ ext{CVC5}$	$ au_{wp}+$ Z3	$ au_{SP}+$ Z3	$ au_{wp}+$ Z3	$ au_{SP}+$ Z3	$ au_{wp}+$ Z3	$ au_{SP}+$ Z3	
10	$0.05 \mathrm{~s}$	4.86 s	0.01 s	0.01 s	0.01 s	0.01 s	0.01 s	0.01 s	N/A	
50	$31 \mathrm{s}$	t.o.	$0.41 \mathrm{~s}$	$0.05~{\rm s}$	$0.06~{\rm s}$	$0.03~{\rm s}$	$0.02~{\rm s}$	$0.03~{\rm s}$	N/A	
100	t.o.	t.o.	$3.59 \ s$	$0.15~{\rm s}$	$0.16 \mathrm{~s}$	$0.07~{\rm s}$	$0.06~{\rm s}$	$0.07~{\rm s}$	N/A	
200	t.o.	t.o.	$41.90~\mathrm{s}$	$1.27~\mathrm{s}$	$0.71~{\rm s}$	$0.30~{\rm s}$	$0.20~{\rm s}$	$0.30~{\rm s}$	N/A	

...("SP" stands for the previous method at IJCAI17)

#### So, why and ... are we done?

How come we do not depreciate so much in efficiency, even *if we* allow  $K_a K_b \phi$  and operator *K* even in front of operator  $\Box_c$ ?

 $\succ$  public announcement ightarrow model update/shrinking  $\bigodot$ 

How come we can allow the program operate and the K operator to commute?

Single assignment of variables ..!!

 $\odot$ 



Motivation & Aim

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions



#### Yet Another Program-Epistemic Logics ... [AAA/2023]

- Similar to the ones you saw (perhaps a "mix" of the two), but
  - no public announcements
  - the programs are modelled with dynamic logics [Vardi2013]
- Assignments different via substitutions

#### Logic

$$\alpha \quad ::= \quad \pi \mid \neg \alpha \mid \alpha \land \alpha \mid (\mathsf{K}_a \alpha)[\vec{x}/\vec{e}] \mid [\rho] \alpha$$

$$\rho \quad ::= \quad x := e \mid \phi?$$

$$\begin{split} (W,s) &\models (K_a \alpha) [\vec{x}/\vec{e}] \text{ iff for all } s' \in W, \\ s' \sim_{\vec{o}_a} s[\vec{x} \mapsto s(\vec{e})] \text{ implies} \\ (W,s') &\models \alpha \\ (W,s) &\models [\rho] \alpha \qquad \text{iff for all } s' \in R_\rho(s), (R_\rho(W),s') \models \alpha \end{split}$$

#### We get derived dynamic operators ..

$$\begin{array}{ll} \left[\rho;\rho'\right]\alpha & ::= & \left[\rho\right]\left[\rho'\right]\alpha \\ \left[\rho\sqcup\rho'\right]\alpha & ::= & \left[\rho\right]\alpha\vee\left[\rho'\right]\alpha \end{array}$$



Motivation & Aim

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions



## **Practical Experimentation**

	SAT (AAAI 2023)			SAT (IJCAI 2017)			Model Checking (MCMAS)		
Formula	result time			result	time		result		time
		n = 5 $n = 5$	= 10		n = 5	n = 10		n = 5	n = 10
$\neg \alpha_1$	unsat	0.07s 7	70s	unsat	0.03s	0.1s	unsat	0.17s	0.18s
$\neg \alpha_2$	unsat	0.03s 👝	7s	unsat	0.02s	0.1s	unsat	0.10s	0.12s
$\neg \alpha'_2$	unsat	0.15s 🎽 1	l7s	N/A	-	0.1s	unsat	0.20s	0.25s
$\neg \alpha_3 $	sat	0.04s	7s	sat	0.01s	0.1s	sat	0.10s	0.12s

Performances on Verifying the Dining-cryptographers Problem

More expressive than IJCAI 2017 --> we allow  $K_a K_b \phi$  and operator K even in front of operator  $\Box_c$ 

Still faster than model checking



#### Yet Another Program-Epistemic Logics

improvements

		IJCAI 2017	AAAI 2023	FM 2023			
1	<i>K</i> possible before [ <i>prog</i> ]	⊗ no	🙂 yes	🙂 yes			
2	only one agent	⊗ yes	🙂 no	🙂 no			
3	program public	⊗ no	NaN	🙂 yes			
4	announcements	no	no	yes			
5	multiple assignments	🙂 yes	🙂 yes	🙂 no			
6	efficiency	x	⊗ 2 <sup>×</sup>	🙂 x (due to SSA)			

Motivation & Aim

**Program-Epistemic Logics** 

Verification Methods of These Logics

**Practical Experimentations** 

Conclusions



#### **Take-Home Message**

• Programming languages and logics to model threads •with each "reasoning" on values/knowledge/facts



イロト イロト イヨト イヨト 三日

- Program and logic semantics that models "intelligent" threads
- Good for privacy/ information-flow/rich non-interference properties
- Model checking delegated to SMT-solvers via translations to FO
- Implemented in Haskell here: <u>https://github.com/UoS-SCCS/program-epistemic-logic-2-smt</u>
- Applied in the papers I spoke of to 3BV, dinning cryptographers, logic puzzles;
- WIP: applied to fault tolerance protocols, an emulation of Uber booking, ZK proof (Ali-Baba), membership proofs

# **Conclusions & Future Work**



 We played with a. few program-expressing logics with privacy/observability purposes

#### **Future Work**

• Beyond public action/perfect recall: private actions and bounded recall

• Probabilistic programs, loops



#### Thank you

# ... for listening....



i.boureanu@surrey.ac.uk

\*Images are copyrighted as per their source; pls. do not distribute without checking



э

イロト イヨト イヨト イヨト